| Level | YR. | SEM | Course | Course | Course Title | Credit | L-T-P | Marks | | |
|---|-----|-----|------------------------|-----------------|---|--------|-------|-------|-----|------------|
| Land | | | Type | Code | | | | CA | ESE | TOTAL |
| SEMESTER-I | | | | | | | | | | |
| B.Sc. in Physical Sc./ Math. & Comp. Sc. with Computer Science | 1- | 1 | Majo r (Disc A1) | CSGMJ101 | T: Introduction to Computers (To be studied by the students taken Computer Science as Discipline-A) | 4 | 3-0-1 | 15 | 60 | 75 |
| | | | SEC | SEC101 | To be chosen from SEC-01 of Discipline A/B/C of their Hons. prog. | 3 | 0-0-3 | 10 | 40 | 50 |
| | | | ALC | AEC101 | Communicative English-1 (common for all programmes) | 2 | 2-0-0 | 10 | 40 | 50 |
| | | | MDC | MDC101 | Multidisciplinary Course-1 (to be chosen from the list) | 3 | 3-0-0 | 10 | 40 | 50 |
| | | | VAC | VAC101 | VAC-01: ENVS (common for all programmes) | 4 | 2-0-2 | 50 | 50 | 100 |
| | | | (DiscC1) | CSG MN 01/C1 | T: Computer Fundamental P: Office Automation (Using M.S Office) (To be studied by the students taken Computer Science as Discipline-C) | 4 | 3-0-1 | 15 | 60 | 75 |
| | | | | | Semester-I Total | 20 | | | | 400 |
| | | n | SEMESTER-II | | | | | | | |
| | | | Major (Disc.B1) | CSGMJ201 | T: Introduction to Programming using C P: Programming in C Lab (Same as like A1 for students taken Computer Science as Discipling B) | 4 | 3-0-1 | 15 | 60 | 75 |
| | | | SEC | SEC201 | To be chosen from SEC-02 of Discipline A/B/C of their Hons. prog. | 3 | 0-0-3 | 10 | 40 | 50 |
| | | | AEC | AEC201 | MIL-1 (common for all programmes) | 2 | 2-0-0 | 10 | 40 | |
| | | | MIX | MDC201 | Multi-Disciplinary Course-02 (to be chosen from the list) | 3 | 2-0-0 | 10 | 40 | 50 |
| | | | VAC | VAC201 | VAC-02 (to be chosen from the list) | 4 | 4-0-0 | 10 | 40 | 50 |
| | | | Manor | CSG | T: Introduction to Programming using C | 4 | 3-0-1 | 10 | 40 | 50 |
| | | | (DuscC2) | MN 02/C2 | P: Programming in C Lab (To be studied by the students taken Computer Science as Discipline-C) | | 5-0-1 | 15 | 00 | 75 |
| | | | taters. | a | Community Service | 4 | 0-0-4 | - | - | 50 |
| | | | | | Semester-II Total | 24 | | | | 100 |
| | | | | | TOTAL of YEAR-1 | 44 | - | - | - | 400 800 |

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TO HANK IN

· ANNONE COMMUNICATION FOR

(MULTIDISCIPLINARY STUDIES)

MAJOR

MJ A1: Introduction to Computer

Credits 04 (FM: 75)

Course Objectives:

- Understand the fundamental concepts and characteristics of computers, including their generation and classification.
- Comprehend the basic components of a digital computer, including CPU, ALU, CU, Register set, and memory hierarchy.
- Gain knowledge of communication pathways, input/output devices, and the primary, secondary, cache, and virtual memory.
- Demonstrate proficiency in number systems, including binary, decimal, octal, and hexadecimal, along with arithmetic operations and complement notation.
- Understand data communication principles, components, and modes, as well as the basics of computer networks, network topologies, and types.
- Familiarize themselves with operating systems, their functions, classification, and the concepts of multi-programming, multi-tasking, and multi-processing.
- Gain insights into the booting process and the role of assembler, loader, linker, and interpreter in program execution.

Course Outline:

Introduction to Computers: (60 Lectures)

1. Introduction: (8 Lectures) Defination of

- Explore the intricacies of computers, including definition and characteristics.
- Examine various generations and classifications (Micro, Mini, Mainframe, Supercomputers).
- Discuss applications, gain insights into Software/Hardware Concepts, and understand
 Terminology (Bit, Byte, Word, Nibble).
- Delve into different Computer Languages.

2. Basic Components of Computer: (12 Lectures)

- Investigate foundational organization (CPU, CU, ALU, Register set, Communication Pathway, Input/output Devices, Memory Module).
- Understand CPU components: Control Unit (CU), Arithmetic Logic Unit (ALU), and Register set.
- Explore Communication Pathway: Bus, Internal & External Bus, Control, Address & Data Bus.
- Examine Input devices (Keyboard, Pointing devices) and Output devices (Soft copy, hard copy devices).
- Delve into Memory Hierarchy: Primary Memory, Secondary Memory, Cache Memory, Virtual
 Memory.

3. Number System: (15 Lectures)

- Grasp different number systems, positional and non-positional.,
- Cover Binary, Decimal, Octal, Hexadecimal systems and inter conversion.
- Explore Binary-Decimal-Octal Hexadecimal arithmetic, signed & unsigned numbers.
- Learn Complement notation (r's & (r-1)'s complement), Addition & Subtraction using complement notation.

 Dive into Floating-point representation, Computer codes (Weighted binary, Non-weighted binary, Alphanumeric), BCD addition, Gray to Binary & Binary to Gray conversion.

4. Data Communication and Computer Network: (15 Lectures)

- Define data communication, examine characteristics, and components.
- Explore modes, media (guided & unguided) for data transmission.
- Understand Channel capacity; delve into Computer Network concepts (Network topology, Types of networks).
- Explore network devices (Hub, Repeater, Switch, Bridge, Router, and Gateway).
- Gain basic understanding of e-mail, Search engines, Chatting, Internet conferencing, and Intranet.

5. Operating System: (10 Lectures)

- Define Operating System (OS), understand functions, necessity, classification (CUI & GUI, Single-user, Multi-user).
- Explore concepts: Multi-Programming, Multi-Tasking, Multi-Processing, Booting Process.
- Understand basics of Assembler, Loader, Linker, and Interpreter.

Suggested Readings:

- Sinha, P. K., & Sinha, P. (2017). "Computer Fundamentals: Concepts, Systems & Applications." BPB Publications.
- 2. Rajaraman, V. (2017). "Fundamentals of Computers.", PHI Learning.
- 3. Prakash, S. (2019). "Computer Fundamentals and Programming in C." Laxmi Publications.
- Pradhan, S. (2017). ," Computer Fundamentals: Architecture and Organization." Oxford University Press.
- 5. Bharadwaj, A. S. (2017).," Computer Fundamentals and Applications." Wiley India.
- 6. Deo, N. (2017). , "Fundamentals of Computers.", Dreamtech Press.
- 7. Acharya, S., & Kamath, M. V. (2017). ,"Computer Fundamentals.", Prentice

MJ B1: : Same as Minor-2 (CSMN201) of Computer Science (Hons) programme Credits 04 Full Marks: 75

MINOR (MN)

MN-1/C1: Same as Minor-1 (CSMN101) of Computer Science (Hons) programme Credits 04 Full Marks: 75

MN-2/C2: Same as Minor-2 (CSMN201) of Computer Science (Hons) programme Credits 04 Full Marks: 75

SKILL ENHANCEMENT COURSE (SEC)

TO BE CHOSEN FROM THE BUCKET OF SECs OF SELECTED DISCIPLINE A/B/C (As per A/B/C Hons. Prog. Syllabus)